

TROOP 679

Scout Spirit Award

Basic Goals:

Reward our best scouts for scouting spirit over a period of 3 months through the accumulation of spirit points described below. Participation in meetings & outings; leadership; rank advancement; respect toward adults and other scouts. These are all scouting skills that will build a stronger troop and more enjoyment for the scouts who participate.

Award:

The troop committee has bought whittling pocket knives and a neckerchief slide blanks to practice carving skills. Every 6 months three boys with the most spirit points will be given the award at a Court of Honor.

The award is a Scout Spirit certificate and one whittling knife along with several wood blanks for practice.

Of course, a Totin' Chip card must be in good standing to receive the award if the scout has not had the chance yet to earn his Totin' Chip. He will be issued the certificate and the knife will be held until he can.

Rules:

Earn spirit points and accumulate them over 6 months. Each boy will have a tally stored in Troopmaster maintained by the committee. The 3 scouts with the most points will be notified and awarded every other Court of Honor.

Once a scout has received the award he is not eligible for 1 year to receive it again.

If a scout has earned the award a second or more times the award will be something different but related to scouting skills.

Points can be deducted, if an adult leader deems behavior to be disruptive or not taking responsibility seriously at outings (PLC members).

Spirit Points:

Troop meeting:	1 point per meeting attended.
Campout:	3 points per campout.
Hike or day outing:	1 point
Lead group in game:	1 point
Grubmaster:	2 points
Patrol leader at campout:	3 points - Must issue duty roster and insure it's followed.
JLT event:	6 points
Rank advancement:	6 points for 1 st class, Star, or Life rank
Rank Advancement:	3 points for Tenderfoot; and or 2 nd class rank
Merit Badge:	1 per badge
Patrol leader	6 points - Can get deduction if not doing job
Sr. Patrol leader	6 points - Can get deduction if not doing job
Scribe:	6 points - Can get deduction if not doing job

Points are collected each event by either the Scribe or SPL, and given to an adult leader at end of event to enter in Troopmaster.